



6.5 方程求根的若干Matlab函数文件



6.5.1 二分法的Matlab函数文件



6.5.2 Newton迭代法的Matlab函数文件



6.5.3 割线法的Matlab函数文件





6.5.1 二分法的Matlab函数文件

```
function [x, y] = bisect(fun, a, b, tol, max)
a(1) = a; b(1) = b;
ya(1) = feval(fun, a(1)); yb(1) = feval(fun, b(1));
if ya(1) * yb(1) > 0.0
    disp('在区间端点函数同导'); break;
end
for i = 1: max
    x(i) = (a(i) + b(i)) / 2; y(i) = feval(fun, x(i));
    if abs(x(i) - a(i)) < tol
        disp('二分法已收敛'); break;
    end
end
```



第六章非线性方程组的迭代解法

```
if       $y(i) = 0.0$   
     $disp('准确解');$   $break$  ;  
elseif   $y(i) * ya(i) < 0$   
     $a(i+1) = a(i); ya(i+1) = ya(i);$   
     $b(i+1) = x(i); yb(i+1) = y(i);$   
  
else  
     $a(i+1) = x(i); ya(i+1) = y(i);$   
     $b(i+1) = b(i); yb(i+1) = yb(i);$   
end  
  
     $iter = i;$   
end  
  
if       $iter \geq \max$ 
```



```
disp('没有得到满足精度要求 的根');
```

```
end
```

```
n = length(x); k = 1:n; out[k' a(1:n)' b(1:n)' x' y'];
```

```
disp('step a b x' y'  ')
```

6.5.2 Newton迭代法的Matlab函数文件

```
function [x, y] = newton(fun, fun_pr, x1, tol, max)
```

```
x(1) = x1; y(1) = feval(fun, x(1));-
```

```
y_pr(1) = feval(fun_pr, x(1));
```

```
for i = 2 : max
```

```
    x(i) = x(i-1) - y(i-1) / y_pr(i-1) ;
```

```
    y(i) = feval(fun, x(i)) ;
```

```
    if abs(x(i) - x(i-1)) < tol
```

```
        disp('Newton 迭代法已收敛'); break;
```

```
    end
```



```
y_pr(i) = feval ( fun_pr , x(i));  
iter = i;  
end  
if iter >= max  
    disp (' 没有得到满足精度要求      的根 ');  
end  
n = length (x); k = 1 : n; out = [k'  x'  y'];  
disp ('  step  x  y  ' )  
disp (out )
```

6.5.3 割线法的 $Matlab$ 函数文件

```
function [x, y] = secant ( fun , a , b , tol , max)  
x(1) = a; x(2) = b;  
y(1) = feval ( fun , x(1)); y(2) = feval ( fun , x(2));  
for i = 2 : max
```



第六章非线性方程组的迭代解法

```
x(i+1) = x(i) - y(i) * (x(i) - x(i-1)) / (y(i) - y(i-1));  
y(i+1) = feval(fun, x(i+1));  
if (abs(x(i+1) - x(i)) < tol)  
    disp('割线法已收敛'); break;  
end  
if y(i) = 0.0  
    disp('准确解'); break;  
end  
iter = i;  
end  
if iter >= max  
    disp('没有满足精度要求的根');  
end
```



```
R = length (x); k = 1 : n; out = [k'   x'   y'];  
disp('step   x   y   ')  
disp(out)
```

